

Character	Mod	Skill Name	Before	After
Common		Shattered Earth	-	Cooldown count begins upon start of PvP.
Sword Knight		Knighthood	[Dungeon] All Skill Damage Increase: 10% MP Gain When Attacking Increase: 10% [PvP] All Skill Damage Increase: 5%	[Dungeon] All Skill Damage Increase: 10% MP Gain When Attacking Increase: 10% [PvP] All Skill Damage Increase: 5%
Sword Knight		Mortal Blow	[Light] Trait MP Cost is decreased to 90%.	[Regenerating (2)] Trait Upon activation, at a 50% chance, cooldown is reduced to 60%.
Lord Knight		Shoulder Tackle	-	Time stop duration slightly decreased. Charging distance slightly decreased.
Rune Slayer		Awakened Will: Rune Slayer	[Dungeon] Maximize Chance Increase: 13% [Awakened Will: Rune Slayer] MP Recovery per sec.: 30 All Attribute Resistance: 200 Duration: 10 sec. [PvP] Maximize Chance Increase: 13% [Awakened Will: Rune Slayer] MP Recovery per sec.: 3	[Dungeon] Maximize Chance Increase: 13% [Awakened Will: Rune Slayer] MP Recovery per sec.: 30 All Attribute Resistance: 200 Duration: 10 sec. [PvP] Maximize Chance Increase: 13% [Awakened Will: Rune Slayer] MP Recovery per sec.: 3
Rune Slayer		Triple Saber	-	[Final Enhanced] effect change. Damage increased by 1.2 times
Infinity Sword		Assault Dash	-	Charging distance slightly decreased.
Immortal	o	Sword Fall	-	Attack will slightly push back enemy.

Immortal		Sunrise Stage 4	<p>[Dungeon] Conwell's Sun - Duration: 15 sec. - Sword Projectile Explosion (Physical): 983% - Sword Projectile for Command, Active Skills: 1 - Sword Projectile for Tenacity, Strength Skills: 3 - Sword Projectile for Bravery Skills: 5</p> <p>Small Sword Explosion (Physical): 796% Large Sword Explosion (Physical): 4196%</p> <p>[PvP] Conwell's Sun - Duration: 15 sec. - Sword Projectile Explosion (Physical): 155% - Sword Projectile for Command, Active Skills: 1 - Sword Projectile for Tenacity, Strength Skills: 3 - Sword Projectile for Bravery Skills: 5</p> <p>Small Sword Explosion (Physical): 124% Large Sword Explosion (Physical): 658%</p>	<p>[Dungeon] Conwell's Sun - Duration: 15 sec. - Sword Projectile Explosion (Physical): 1156% - Sword Projectile for Command, Active Skills: 1 - Sword Projectile for Tenacity, Strength Skills: 3 - Sword Projectile for Bravery Skills: 5</p> <p>Small Sword Explosion (Physical): 796% Large Sword Explosion (Physical): 4196%</p> <p>[PvP] Conwell's Sun - Duration: 15 sec. - Sword Projectile Explosion (Physical): 181% - Sword Projectile for Command, Active Skills: 1 - Sword Projectile for Tenacity, Strength Skills: 3 - Sword Projectile for Bravery Skills: 5</p> <p>Small Sword Explosion (Physical): 124% Large Sword Explosion (Physical): 658%</p>
High Magician		Meteor Shower	<p>[Dungeon] Meteor (Magical): 78% Explosion (Magical): 156%</p> <p>[PvP] Meteor (Magical): 21%</p>	<p>[Dungeon] Meteor (Magical): 104% Explosion (Magical): 234%</p> <p>[PvP] Meteor (Magical): 24%</p>
Elemental Master		Lightning Shower	<p>[Dungeon] Lightning Strike (Magical): 357%</p> <p>[PvP] Lightning Strike (Magical): 87%</p>	<p>[Dungeon] Lightning Strike (Magical): 718%</p> <p>[PvP] Lightning Strike (Magical): 173%</p>
Elemental Master		Cyclone		<p>Cyclone size and multi hit increase. Cyclone moving distance and speed increase.</p>

Elemental Master		Circle Flame	<p>[Dungeon] Fireball (Magical): 1712% Multi Hit</p> <p>[PvP] Fireball (Magical): 585% Multi Hit</p>	<p>[Dungeon] Fireball (Magical): 1883% Multi Hit</p> <p>[PvP] Fireball (Magical): 419% Multi Hit</p>
Dark Magician		Dark Web	<p>Shoot orbs of darkness. The orbs will transform in to a special web. Allies within the web will heal 15% of MP per sec. (PvP: 1.5%) (Can also be activated midair)</p>	<p>Shoot orbs of darkness. The orbs will transform in to a special web. Allies within the web will heal 10% of MP per sec. (PvP: 1%) (Can also be activated midair)</p>
Dark Magician		Acceleration Aura	<p>[Dungeon] Physical Attack Power Increase: 15% Magical Attack Power Increase: 15%</p> <p>[Acceleration Space] - Action Speed Increase: 20% - Jump Speed Increase: 5% - Movement Speed Increase: 30%</p> <p>Duration: 30 sec.</p> <p>[PvP] Physical Attack Power Increase: 7.5% Magical Attack Power Increase: 7.5%</p> <p>[Acceleration Space] - Action Speed Increase: 10% - Jump Speed Increase: 5%</p>	<p>[Dungeon] Physical Attack Power Increase: 15% Magical Attack Power Increase: 15%</p> <p>[Acceleration Space] - Action Speed Increase: 10% - Jump Speed Increase: 5% - Movement Speed Increase: 30%</p> <p>Duration: 30 sec.</p> <p>[PvP] Physical Attack Power Increase: 7.5% Magical Attack Power Increase: 7.5%</p> <p>[Acceleration Space] - Action Speed Increase: 10% - Jump Speed Increase: 5%</p>
Void Princess		Plasma Cutter	<p>[Dungeon] Death Ray (Magical): 91% Multi Hit (Awakening: 69% Multi Hit)</p> <p>[PvP] Death Ray (Magical): 30% Multi Hit (Awakening: 22% Multi Hit)</p>	<p>[Dungeon] Death Ray (Magical): 109% Multi Hit (Awakening: 83% Multi Hit)</p> <p>[PvP] Death Ray (Magical): 35% Multi Hit (Awakening: 22% Multi Hit)</p>

Oz Sorceror		Oz's Dream	Cooldown decrease by 10% (Hyperactive/Extreme Heavenly Love Excluded) Aging – Movement/Action Speed Decrease by 40%, All Attack Power Decrease by 40%, Additional Damage Decrease by 100% Petit Angkor: Magical Defense Decrease by 50% Phantom Breath: Curse of Darkness - Burn MP per sec by 5 (7 sec. duration), All Resistance decrease by 200	Cooldown decrease by 10% (Hyperactive/Extreme Heavenly Love Excluded) Aging – Movement/Action Speed Decrease by 40%, All Attack Power Decrease by 40%, Additional Damage Decrease by 100% Petit Angkor: Magical Defense Decrease by 30% Phantom Breath: Curse of Darkness - Burn MP per sec by 5 (7 sec. duration), All Resistance decrease by 200
Oz Sorceror	o	Plasma Cutter	[Dungeon] Death Ray (Magical): 303% Multi Hit [PvP] Death Ray (Magical): 97% Multi Hit	[Dungeon] Death Ray (Magical): 348% Multi Hit [PvP] Death Ray (Magical): 113% Multi Hit
Dimension Witch		Awakened Will: Dimension Witch	[Energy Fatigue] Physical Defense Reduction: 10% Duration: 15 sec. Max Stacks: 10 Cooldown: 5 sec	[Energy Fatigue] Physical Defense Reduction: 5% Duration: 15 sec. Max Stacks: 10 Cooldown: 2.5 sec
Rena		Phoenix Strike	[Dungeon] Phoenix (Magical): 2894% [PvP] Phoenix (Magical): 1044%	[Dungeon] Phoenix (Magical): 3635% [PvP] Phoenix (Magical): 1312%
Anemos	o	Violent Attack	[Dungeon] Spin Kick (Physical): 1546% Ambush (Physical): 544% Multi Hit Mana Burn: 2 MP per hit [PvP] Spin Kick (Physical): 499% Ambush (Physical): 176% Multi Hit	[Dungeon] Spin Kick (Physical): 1546% Ambush (Physical): 753% Multi Hit Mana Burn: 2 MP per hit [PvP] Spin Kick (Physical): 499% Ambush (Physical): 243% Multi Hit

Blade Master		Bloody Accel	<p>[Dungeon] Blade Gust (Physical): 3722% Bloody Sword - Wounds enemies with commands/actives to absorbs HP - HP Absorb: 10% - Attack Power Increase: 20% - Duration: 30 sec.</p> <p>[PvP] Blade Gust (Physical): 885% Bloody Sword - Wounds enemies with commands/actives to absorbs HP - HP Absorb: 10% - Attack Power Increase: 10% - Duration: 20 sec.</p>	<p>[Dungeon] Blade Gust (Physical): 3722% Bloody Sword - Wounds enemies with commands/actives to absorbs HP - HP Absorb: 10% - Special Active Skill Skill Cooldown Decrease: 10% - Duration: 30 sec.</p> <p>[PvP] Blade Gust (Physical): 885% Bloody Sword - Wounds enemies with commands/actives to absorbs HP - HP Absorb: 10% - Special Active Skill Cooldown Decrease: 5%</p>
Weapon Taker		Veteran	<p>[Dungeon] Knockdown Decrease: 15% [Veteran] Attack Power Increase: 30% MP Recovery: 30 Duration: 5 sec.</p> <p>[PvP] Knockdown Decrease: 15% [Veteran] Attack Power Increase: 15% MP Recovery: 20</p>	<p>[Dungeon] Knockdown Decrease: 15% [Veteran] Attack Power Increase: 30% MP Recovery: 30 Duration: 5 sec.</p> <p>[PvP] Knockdown Decrease: 7% [Veteran] Attack Power Increase: 15% MP Recovery: 15</p>
Veteran Commander		Flames of Victory	<p>[Dungeon] MP Recovery when attacking Increase: 15% Skill Cooldown Decrease: 33% Cooldown: 10 sec.</p> <p>[PvP] MP Recovery when attacking Increase: 15% Skill Cooldown Decrease: 13%</p>	<p>[Dungeon] MP Recovery when attacking Increase: 15% Skill Cooldown Decrease: 33% Cooldown: 10 sec.</p> <p>[PvP] MP Recovery when attacking Increase: 10% Skill Cooldown Decrease: 13%</p>

Veteran Commander		Rain of Fire	[Dungeon] Fire (Magical): 395% Multi Hit [PvP] Fire (Magical): 135% Multi Hit	[Dungeon] Fire (Magical): 237% Multi Hit [PvP] Fire (Magical): 81% Multi Hit
Eve		Dimension Link - Guardian	[Dungeon] Electron Wave (Magical): 184% Multi Hit Initial Wave Hit Damage (Magical): 1726% [PvP] Electron Wave (Magical): 62% Multi Hit	[Dungeon] Electron Wave (Magical): 368% Multi Hit Initial Wave Hit Damage (Magical): 1726% [PvP] Electron Wave (Magical): 87% Multi Hit
Eve		Dimension Link - Century		Skill Damage Stack and Increase effects apply until Summon NPC disappears.
Code: Exotic		Code: Recovery - Trick Key	- Use 20 MP to recover 5% HP - Cooldown: 30 sec. - Air Movement increase 3 times for 10 sec.	- Use 20 MP to recover 5% HP - Cooldown: 30 sec. - Air Movement increase 3 times for 10 sec. (1 time in PvP)
Code: Exotic		Graceful Step	Movement Speed Increase: 12% Mobile (Midair → →) Increase Hit: 3	Dungeon/PvP Tooltip will be separated (Level 4) [Dungeon] Movement Speed Increase: 12% Mobile (Midair → →) Increase Hit: 3 [PvP] Movement Speed Increase: 6% Mobile (Midair → →) Increase Hit: 2
Code: Exotic		Concentration Aura	[Dungeon] Critical Chance Increase: 5% Enhanced Auras - Caster Critical Damage Increase: 10% - Duration Increase: 25 sec. - MP Cost Decrease: 25% [PvP] Critical Chance Increase: 5% Enhanced Auras - Caster Critical Damage Increase: 10% - Duration Increase: 12.5 sec.	[Dungeon] Critical Chance Increase: 5% Enhanced Auras - Caster Critical Damage Increase: 10% - Duration Increase: 25 sec. - MP Cost Decrease: 25% [PvP] Critical Chance Increase: 5% Enhanced Auras - Caster Critical Damage Increase: 10% - Duration Increase: 12.5 sec.

Code: Exotic		Queen's Throne	<p>Releases the Code Exotic's restricted mode to amplify attack power and mobility.</p> <ul style="list-style-type: none"> - Additional hit with command drone attacks (Damage + Reduced Knockdown number by 1) - XX[X]: Changed to combo hits - Flying movement increased 	<p>Releases the Code Exotic's restricted mode to amplify attack power and mobility.</p> <ul style="list-style-type: none"> - Additional hit with command drone attacks (Damage + Reduced Knockdown number by 1) - XX[X]: Changed to combo hits - Flying movement increased (PvP: 2 times)
Code: Exotic		Generate Black Hole	<p>[Dungeon] Black Hole Explosion (Magical): 7890% (Awakening 251% Multi Hit and 3558% Explosion)</p> <p>[PvP] Black Hole Explosion (Magical): 1585% (Awakening 49% Multi Hit and 715% Explosion)</p>	<p>[Dungeon] Black Hole Explosion (Magical): 9074% (Awakening 301% Multi Hit and 3914% Explosion)</p> <p>[PvP] Black Hole Explosion (Magical): 1560% (Awakening 51% Multi Hit and 673% Explosion)</p>
Code: Nemesis		Awakened Will: Code Nemesis	<ul style="list-style-type: none"> - Awakening Recharge Speed Increase during Awakening: 20% - Critical Chance Increase during Awakening: 20% - Critical Damage Increase during Awakening: 5% - Automatic Core Creation Term: app. 5 sec. 	<p>Dungeon/PvP Tooltip will be separated Increase Physical/Magical Defense while awakening.</p> <p>[Dungeon]</p> <ul style="list-style-type: none"> - Awakening Recharge Speed Increase during Awakening: 20% - Critical Chance Increase during Awakening: 20% - Critical Damage Increase during Awakening: 5% - Increase Physical/Magical Defense while awakening: 20% - Automatic Core Creation Term: app. 5 sec. <p>[PvP]</p> <ul style="list-style-type: none"> - Awakening Recharge Speed Increase during Awakening: 20% - Critical Chance Increase during Awakening: 20% - Critical Damage Increase during Awakening: 5% - Increase Physical/Magical Defense while awakening: 10% - Automatic Core Creation Term: app. 5 sec.

Code: Nemesis		Junk Break	<p>[Dungeon] Drilling Attack (Magical): 492% Multi Hit (Awakening 437%, Hit Count Increase)</p> <p>[PvP] Drilling Attack (Magical): 123% Multi Hit (Awakening 110%, Hit Count Increase)</p>	<p>Can move faster after casting skill.</p> <p>[Dungeon] Drilling Attack (Magical): 543% Multi Hit (Awakening 482%, Hit Count Increase)</p> <p>[PvP] Drilling Attack (Magical): 135% Multi Hit</p>
Code: Nemesis		Critical Strike	<p>[Dungeon] Cast Shockwave (Magical): 3924% Sharp Orb (Magical): 236% Multi Hit Sharp Orb (Magical) Retract: 230% ×5</p> <p>[PvP] Cast Shockwave (Magical): 1420% Sharp Orb (Magical): 84% Multi Hit</p>	<p>[Dungeon] Cast Shockwave (Magical): 3251% Sharp Orb (Magical): 236% Multi Hit Sharp Orb (Magical) Retract: 690% ×5</p> <p>[PvP] Cast Shockwave (Magical): 1176% Sharp Orb (Magical): 84% Multi Hit</p>
Code: Ultimate	o	Queen's Throne	<p>Releases the Code Exotic's restricted mode to amplify attack power and mobility..</p> <ul style="list-style-type: none"> - ZZZ ↓ Z, ZZZ ↓ ZZ: Switch to Ultimate Nasod Spear that stun enemies and reduce knockdown value. - Awakening during the skill will always be 3 stage awakening - Flying movement increased 	<p>Releases the Code Exotic's restricted mode to amplify attack power and mobility..</p> <ul style="list-style-type: none"> - ZZZ ↓ Z, ZZZ ↓ ZZ: Switch to Ultimate Nasod Spear that stun enemies and reduce knockdown value. - Awakening during the skill will always be 3 stage awakening

Code: Ultimate		Queen's Flight	<p>[Queen's Flight]</p> <ul style="list-style-type: none"> - Attack Speed Increase: 20% - Movement Speed Increase: 20% - Flying movement increased (Does not stack with Queen's Throne buff) - When activated, Special Active Skill Cooldown Reduction: 20 sec. - Duration: 12 sec. (Does not reactivate during buff) 	<p>Dungeon/PvP Tooltip will be separated</p> <p>[Dungeon]</p> <p>[Queen's Flight]</p> <ul style="list-style-type: none"> - Attack Speed Increase: 20% - Movement Speed Increase: 20% - Flying movement increased (Does not stack with Queen's Throne buff) - When activated, Special Active Skill Cooldown Reduction: 20 sec. - Duration: 12 sec. (Does not reactivate during buff) <p>[PvP]</p> <p>[Queen's Flight]</p> <ul style="list-style-type: none"> - Attack Speed Increase: 10% - Movement Speed Increase: 10% - Flying movement increased (Does not stack with Queen's Throne buff, 3 times for PvP) - When activated, Special Active Skill Cooldown Reduction: 20 sec.
Code: Architecture		Surface Cutting		Skill Damage Stack and Increase effects apply until Summon NPC disappears.
Code: Empress		Electronic Field		Skill Damage Stack and Increase effects apply until Summon NPC disappears.
Code: Empress		Code: Thunderbolt		Skill Damage Stack and Increase effects apply until Summon NPC disappears.
Code: Empress		Riseon Pride		Skill Damage Stack and Increase effects apply until Summon NPC disappears.
Code: Electra		Photon Booster	<p>Midair Dash Speed Increase: 30%</p> <p>Mobile (Midair → →) Increase Hit: 4</p>	<p>Dungeon/PvP Tooltip will be separated (Level 4)</p> <p>[Dungeon]</p> <p>Midair Dash Speed Increase: 30%</p> <p>Mobile (Midair → →) Increase Hit: 4</p> <p>[PvP]</p> <p>Midair Dash Speed Increase: 15%</p> <p>Mobile (Midair → →) Increase Hit: 2</p>

Code: Electra		Giga Stream	<p>[Dungeon] Beam Attack (Magical): (Amplify Force Field) 268% Multi Hit (Awakening: 363%)</p> <p>[PvP] Beam Attack (Magical): (Amplify Force Field) 87% Multi Hit (Awakening: 116%)</p>	<p>Can move faster after casting skill.</p> <p>[Dungeon] Beam Attack (Magical): (Amplify Force Field) 391% Multi Hit (Awakening: 528%)</p> <p>[PvP] Beam Attack (Magical): (Amplify Force Field) 125% Damage Reduction function added.</p>
Code: Battle Seraph		EI Energy Reactor	<p>[Dungeon] Magical Attack Power Increase: 8% Physical/Magical Defense Increase: 20% Max MP Increase: 100 MP Recovery per sec.: 2</p> <p>[PvP] Magical Attack Power Increase: 4% Physical/Magical Defense Increase: 20% Max MP Increase: 100 MP Recovery per sec.: 2</p>	<p>[Dungeon] Magical Attack Power Increase: 8% Physical/Magical Defense Increase: 20% Received Damage Reduction: 10% Max MP Increase: 100 MP Recovery per sec.: 2</p> <p>[PvP] Magical Attack Power Increase: 4% Physical/Magical Defense Increase: 20% Received Damage Reduction: 10%</p>
Code: Battle Seraph		Awakened Will: Code Battle Seraph	<ul style="list-style-type: none"> - Magical Attack Increased Per Force Field: 5% - MP Recovered Per Force Field when Skill is used: 5% - Arial Movements, Additional →→ ↑ z[x] Keys (Special Movements): +2 times 	<p>Dungeon/PvP Tooltip will be separated</p> <p>[Dungeon] - Magical Attack Increased Per Force Field: 10% - MP Recovered Per Force Field when Skill is used: 5% - Arial Movements, Additional →→ ↑ z[x] Keys (Special Movements): +2 times</p> <p>[PvP] - Magical Attack Increased Per Force Field: 10% - MP Recovered Per Force Field when Skill is used: 5% - Arial Movements, Additional →→ ↑ z[x] Keys (Special Movements): +1 times</p>

Code: Battle Seraph		Cheat Code: Electro	<ul style="list-style-type: none"> - HP Consumption Reduced for Mana Conversion: -25% (Activation Chance 100%) - Additional MP Recovery: +20% (Activation Chance 100% (PvP: 50%)) - Mana cost Reduced for All Skills (Hyperactive Excluded): -10% (Duration: 10 sec.) - Decrease All Skill Cooldown upon using El Crystal Spectrum, Energetic Heart (Hyperactive Excluded / Duration: 10 sec.) : 20% - Additional MP Recovered after landing a hit with Kugel Blitz: 10 	<ul style="list-style-type: none"> - HP Consumption Reduced for Mana Conversion: 50% (Activation Chance 100%) - Additional MP Recovery: +20% (Activation Chance 100% (PvP: 50%)) - Mana cost Reduced for All Skills (Hyperactive Excluded): -10% (Duration: 10 sec.) - Decrease All Skill Cooldown upon using El Crystal Spectrum, Energetic Heart (Hyperactive Excluded / Duration: 10 sec.) : 20% - Additional MP Recovered after landing a hit with Kugel Blitz: 10
Code: Battle Seraph		Linear Divider	<p>[Dungeon] Beam Attack (Magical): (Amplify Force Field) 194% Multi Hit (Awakening: 262%)</p> <p>[PvP] Beam Attack (Magical): (Amplify Force Field) 63% Multi Hit (Awakening: 84%)</p>	<p>Can move faster after casting skill.</p> <p>[Dungeon] Beam Attack (Magical): (Amplify Force Field) 265% Multi Hit (Awakening: 359%)</p> <p>[PvP] Beam Attack (Magical): (Amplify Force Field) 86%</p>

Code: Battle Seraph		Final Strike	<p>[Dungeon] Virtual Beam (Magical): 6743% Amplification Field - Beam Attack (Magical): 7417% Spectrum Field - Multi-beam Attack (Magical): 460% ×15 Reactive Field - Multiple Electric Spears (Magical): 463% Multi Hit Fusion Field - Multiple Electric Spears (Magical): 216% Multi Hit</p> <p>[PvP] Virtual Beam (Magical): 2434% Amplification Field - Beam Attack (Magical): 2677% Spectrum Field - Multi-beam Attack (Magical): 166% ×15 Reactive Field - Multiple Electric Spears (Magical): 167% Multi Hit Fusion Field - Multiple Electric Spears (Magical): 77% Multi Hit</p>	<p>[Dungeon] Virtual Beam (Magical): 7634% Amplification Field - Beam Attack (Magical): 8397% Spectrum Field - Multi-beam Attack (Magical): 521% ×15 Reactive Field - Multiple Electric Spears (Magical): 463% Multi Hit Fusion Field - Multiple Electric Spears (Magical): 216% Multi Hit</p> <p>[PvP] Virtual Beam (Magical): 2755% Amplification Field - Beam Attack (Magical): 3031% Spectrum Field - Multi-beam Attack (Magical): 188% ×15 Reactive Field - Multiple Electric Spears (Magical): 167% Multi Hit Fusion Field - Multiple Electric Spears (Magical):</p>
Code: Sariel		Overload	<p>[Overload] - Overload Skill cooldown is accelerated by 2 times for 5 sec. - Strength, Bravery Skill Damage Increase: 20% - 100% Critical Damage for Tenacity Skills and Active Skills that reacts to Force Field</p>	<p>[Overload] - Overload Skill cooldown is accelerated by 2 times for 5 sec. - Strength, Bravery Skill Damage Increase: 20% - Active, Tenacity Skill Damage that reacts to Force Field increase by 10%</p>

Code: Sariel	o	Giga Stream	<p>[Dungeon] Beam Attack (Magical): 333% Multi Hit Amplification Field - Beam Attack (Magical): 400% Multi Hit Spectrum Field - Beam Attack (Magical): 294% Multi Hit Reactive Field - Multiple Electric Spears (Magical): 150% Multi Hit Fusion Field - Multiple Electric Spears (Magical): 74% Multi Hit</p> <p>[PvP] Beam Attack (Magical): 107% Multi Hit Amplification Field - Beam Attack (Magical): 129% Multi Hit Spectrum Field - Beam Attack (Magical): 94% Multi Hit Reactive Field - Multiple Electric Spears (Magical): 48% Multi Hit Fusion Field - Multiple Electric Spears (Magical): 23% Multi Hit</p>	<p>Can move faster after casting skill.</p> <p>[Dungeon] Beam Attack (Magical): 499% Multi Hit Amplification Field - Beam Attack (Magical): 599% Multi Hit Spectrum Field - Beam Attack (Magical): 441% Multi Hit Reactive Field - Multiple Electric Spears (Magical): 150% Multi Hit Fusion Field - Multiple Electric Spears (Magical): 74% Multi Hit</p> <p>[PvP] Beam Attack (Magical): 161% Multi Hit Amplification Field - Beam Attack (Magical): 193% Multi Hit Spectrum Field - Beam Attack (Magical): 142% Multi Hit Reactive Field - Multiple Electric Spears (Magical):</p>
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Fury Guardian		Pandemonium	<p>[Dungeon] Shout (Physical): 2376%</p> <p>[Fear] - Deals additional 30% of total damage (Physical) - Duration: 8 sec.</p> <p>[PvP] Shout (Physical): 477%</p> <p>[Fear] - Deals additional 20% of total damage (Physical) - Cannot use skill - Duration: 4 sec.</p>	<p>All Skill Damage increase effect will apply to Fear additional damage</p> <p>[Dungeon] Shout (Physical): 2772%</p> <p>[Fear] - Deals additional 20% of total damage (Physical) - Duration: 8 sec.</p> <p>[PvP] Shout (Physical): 501%</p> <p>[Fear] - Deals additional 10% of total damage (Physical) - Cannot use skill - Duration: 4 sec.</p>
Iron Paladin		Advanced Metabolic Boost	<p>Chance to obtain Awakening Bead upon successful Special Active Skill attack: 20%</p> <p>All Skill Cooldown Reduction during Berserk Mode: 20%</p>	<p>Dungeon/PvP Tooltip will be separated (Level 4)</p> <p>[Dungeon] Chance to obtain Awakening Bead upon successful Special Active Skill attack: 20%</p> <p>All Skill Cooldown Reduction during Berserk Mode: 20%</p> <p>[PvP] Chance to obtain Awakening Bead upon successful Special Active Skill attack: 10%</p> <p>All Skill Cooldown Reduction during Berserk Mode:</p>

Iron Paladin		Awakened Will: Iron Paladin	MP Gain Increased when Attacked in Heavy Stance Status: 150% Awakening Gauge Gain Increased when Attacked in Heavy Stance Status: 400% Movement/Jump Speed Increase: 10%	Dungeon/PvP Tooltip will be separated [Dungeon] MP Gain Increased when Attacked in Heavy Stance Status: 150% Awakening Gauge Gain Increased when Attacked in Heavy Stance Status: 400% Movement/Jump Speed Increase: 10% [PvP] MP Gain Increased when Attacked in Heavy Stance Status: 75% Awakening Gauge Gain Increased when Attacked in
Iron Paladin		Guardian Force	[Power Restraint] Physical/Magical Attack Power Decrease: 10% (Max 3 Stacks) Physical/Magical Defense Decrease: 5% (Max 3 Stacks) Duration: 20 sec.	Dungeon/PvP Tooltip will be separated [Dungeon] [Power Restraint] Physical/Magical Attack Power Decrease: 10% (Max 3 Stacks) Physical/Magical Defense Decrease: 5% (Max 3 Stacks) Duration: 20 sec. [PvP] [Power Restraint] Physical/Magical Attack Power Decrease: 10% (Max 3 Stacks) Physical/Magical Defense Decrease: 5% (Max 3

Iron Paladin		Rapid Guardian	<p>[Dungeon] Shout (Physical): 3860%</p> <p>[Rapid Guardian] Cooldown Accelerated by 2 times (Hyperactive/Wedding Skill Excluded) MP Recovery when attacking: 200% Attack Speed Increase: 15% Duration: 5 sec.</p> <p>[PvP] Shout (Physical): 1308%</p> <p>[Rapid Guardian] Cooldown Accelerated by 2 times (Hyperactive/Wedding Skill Excluded) MP Recovery when attacking: 150%</p>	<p>[Dungeon] Shout (Physical): 4934%</p> <p>[Rapid Guardian] Cooldown Accelerated by 1.8 times (Hyperactive/Wedding Skill Excluded) MP Recovery when attacking: 200% Attack Speed Increase: 8% Duration: 5 sec.</p> <p>[PvP] Shout (Physical): 1879%</p> <p>[Rapid Guardian] Cooldown Accelerated by 1.8 times (Hyperactive/Wedding Skill Excluded) MP Recovery when attacking: 150%</p>
Comet Crusader	o	Guardian's Rage	-	Black hole range will increase in dungeon.
Tactical Trooper		Reaction Gloves	<p>[Dungeon] Magical Attack Power Increase: 6% × Awakening Stage Damage Reduction: 5% × Awakening Stage</p> <p>[PvP] Magical Attack Power Increase: 3% × Awakening Stage Damage Reduction: 2.5% × Awakening Stage</p>	<p>[Dungeon] Magical Attack Power Increase: 5% × Awakening Stage Damage Reduction: 5% × Awakening Stage</p> <p>[PvP] Magical Attack Power Increase: 2.5% × Awakening Stage</p>
Tactical Trooper		Heavy Field	<p>[Dungeon] [Heavy Field] Increase in Damage Received: 15% Duration: 10 sec.</p> <p>[PvP] [Heavy Field] Cannot Dash/Jump Increase in Damage Received: 15%</p>	<p>[Dungeon] [Heavy Field] Increase in Damage Received: 10% Duration: 10 sec.</p> <p>[PvP] [Heavy Field] Cannot Dash/Jump Increase in Damage Received: 10%</p>

Centurion	o	Heavy Field	[Dungeon] [Heavy Field] Increase in Damage Received: 15% Duration: 10 sec. [PvP] [Heavy Field] Cannot Dash/Jump Increase in Damage Received: 15%	[Dungeon] [Heavy Field] Increase in Damage Received: 10% Duration: 10 sec. [PvP] [Heavy Field] Cannot Dash/Jump Increase in Damage Received: 10%
Sakra Devanam		Tiger Power	[Fierce Tiger] Critical Chance Increase: 30% Critical Damage Increase: 30% Tiger Stance Damage Increase: 30% Duration: 30 sec	[Fierce Tiger] Critical Chance Increase: 20% Critical Damage Increase: 15% Tiger Stance Damage Increase: 30% Duration: 30 sec
Sakra Devanam		Energy Activation	[Dungeon] Knockdown Decrease: 20% Debuff Duration Decrease: 45% Physical Attack Power Increase: 7% [PvP] Knockdown Decrease: 20% Debuff Duration Decrease: 45%	[Dungeon] Knockdown Decrease: 20% Debuff Duration Decrease: 45% Physical Attack Power Increase: 14% [PvP] Knockdown Decrease: 20% Debuff Duration Decrease: 45%
Asura		Spell: Necromancy	Deal damage to surrounding enemies and grant a beneficial buff to allies for 20 seconds.¶Eun aids Ara in battle by adding claw attacks during command attacks.¶Allies receive a buff that increases bravery skill damage by 15% (PvP 7.5%)	Deal damage to surrounding enemies and grant a beneficial buff to allies for 20 seconds.¶Eun aids Ara in battle by adding claw attacks during command attacks.¶Allies receive a buff that increases bravery skill damage by 10% (PvP 5%)
Asura		Repose of Souls	[Soul Orbs] MP Recovery 10% (PvP 1%) Special Active Skill Cooldown Accelerated 4 times Duration: 1 sec.	[Soul Orbs] MP Recovery 10% (PvP 1%) Special Active Skill Cooldown Accelerated 3 times Duration: 1 sec.
Shakti	o	Spell: Necromancy	Deal damage to surrounding enemies and grant a beneficial buff to allies for 20 seconds.¶Eun aids Ara in battle by adding claw attacks during command attacks.¶Increase Strength Skill damage by 20% (PvP 10%)	Deal damage to surrounding enemies and grant a beneficial buff to allies for 20 seconds.¶Eun aids Ara in battle by adding claw attacks during command attacks.¶Increase Strength Skill damage by 15% (PvP 7.5%)

Doom Bringer		Enhanced Plasma	<p>[Dungeon] [Enhanced Plasma] Attack Power Increase: 5% (Max 25%) Duration: 20 sec.</p> <p>[Efficient Battle] DP Recovery: 20% Max MP Increase: 100</p> <p>[PvP] [Enhanced Plasma] Attack Power Increase: 5% (Max 25%) Duration: 10 sec.</p> <p>[Efficient Battle]</p>	<p>[Dungeon] [Enhanced Plasma] Attack Power Increase: 5% (Max 25%) Duration: 20 sec.</p> <p>[Efficient Battle] DP Recovery: 20% Max MP Increase: 100</p> <p>[PvP] [Enhanced Plasma] Attack Power Increase: 5% (Max 25%) Duration: 10 sec.</p> <p>[Efficient Battle]</p>
Arc Tracer		Psionic Generator	<p>[Dungeon] Psionic Blast (Physical): 4919% ~ 7028% Blast Size: ~ Max 200%</p> <p>[PvP] Psionic Blast (Physical): 1780% ~ 2544% Blast Size: ~ Max 200%</p>	<p>Casting Speed Increased.</p> <p>[Dungeon] Psionic Blast (Physical): 5662% ~ 8088% Blast Size: ~ Max 200%</p> <p>[PvP] Psionic Blast (Physical): 2043% ~ 2919%</p>

Mastermind		Dynamo Factory'- Enhanced Transformation	<p>Reduce the MP consumption of install skills.↵n- Target Skill: Drone Activator, Starfall, Ultimate Fury, Zero Kelvin Generator, Shooting Chaser, Charged Impulser</p> <p>Also, using other install skills while Dynamo Factory Mode is enabled will increase the duration of Dynamo Factory Mode and also reduce the cooldown of other mode skills.</p> <p>Install Skill MP Cost: -20%</p> <p>Dynamo Factory Mode Swap</p> <ul style="list-style-type: none"> - Mode Duration Increase: 25 sec. - Changed Install Skill Cooldown: -2.85 sec. 	<p>Dungeon/PvP Tooltip will be separated (Level 4)</p> <p>Physical Attack Power increase function added.</p> <p>Reduce the MP consumption of install skills.↵n- Target Skill: Drone Activator, Starfall, Ultimate Fury, Zero Kelvin Generator, Shooting Chaser, Charged Impulser</p> <p>Also, using other install skills while Dynamo Factory Mode is enabled will increase the duration of Dynamo Factory Mode and also reduce the cooldown of other mode skills.</p> <p>[Dungeon]</p> <p>Physical Attack Power Increase: 10%</p> <p>Install Skill MP Cost: -20%</p> <p>Dynamo Factory Mode Swap</p> <ul style="list-style-type: none"> - Mode Duration Increase: 25 sec. - Changed Install Skill Cooldown: -2.85 sec. <p>[PvP]</p> <p>Physical Attack Power Increase: 4%</p> <p>Install Skill MP Cost: -20%</p> <p>Dynamo Factory Mode Swap</p>
Mastermind		Phantom Seeker	<p>[Dungeon]</p> <p>Drone Strike (Physical): 218% Multi Hit</p> <ul style="list-style-type: none"> - Additional Disc Damage (Physical): 636% <p>Duration: 5 sec.</p> <p>[PvP]</p> <p>Drone Strike (Physical): 78% Multi Hit</p> <ul style="list-style-type: none"> - Additional Disc Damage (Physical): 230% 	<p>[Dungeon]</p> <p>Drone Strike (Physical): 297% Multi Hit</p> <ul style="list-style-type: none"> - Additional Disc Damage (Physical): 866% <p>Duration: 5 sec.</p> <p>[PvP]</p> <p>Drone Strike (Physical): 79% Multi Hit</p> <ul style="list-style-type: none"> - Additional Disc Damage (Physical): 230%

Mastermind		New Update!	Gain an Critical Chance/Critical Damage buff when activating or switching Dynamo Factory Mode. Critical Chance Increase: 13% Critical Damage Increase: 13% Duration: 20 sec.	Dungeon/PvP Tooltip will be separated (Level 4) Gain an Critical Chance/Critical Damage buff when activating or switching Dynamo Factory Mode. (Max 3 Stacks) [Dungeon] Critical Chance Increase: 6% Critical Damage Increase: 6% Duration: 20 sec. [PvP] Critical Chance Increase: 3% Critical Damage Increase: 3%
Mastermind		Apocalypse		Skill Damage Stack and Increase effects apply until Summon NPC disappears.
Dominator	o	Psionic Generator	[Dungeon] Psionic Energy (Physical): 3670% Dynamo Mutation Point Gain Chance: 50% [PvP] Psionic Energy (Physical): 1324% Dynamo Mutation Point Gain Chance: 50%	Casting Speed Increased. [Dungeon] Psionic Energy (Physical): 4823% Dynamo Mutation Point Gain Chance: 50% [PvP] Psionic Energy (Physical): 1745%
Royal Guard		Death Sentence of Marbas	-	Time stop duration slightly decreased.

Noblesse		Tribute	<p>[Dungeon] All Resistance Increase: 137</p> <p>Tribute - Awakening Gauge Recovery: 1.37% - Buff Duration Increase: 1.3 sec.</p> <p>Noble Presence - Magical Attack Power Increase: 20%</p> <p>[PvP] All Resistance Increase: 137</p> <p>Tribute - Awakening Gauge Recovery: 1.37% - Buff Duration Increase: 1.3 sec.</p>	<p>[Dungeon] All Resistance Increase: 137</p> <p>Tribute - Awakening Gauge Recovery: 1.37% - Buff Duration Increase: 1.3 sec.</p> <p>Noble Presence - Magical Attack Power Increase: 20%</p> <p>[PvP] All Resistance Increase: 50</p> <p>Tribute - Awakening Gauge Recovery: 1.37% - Buff Duration Increase: 1.3 sec.</p>
Innocent		Communication-Duet	<p>[Dungeon] Physical/Magical Defense Increase: 12% per soul Critical Damage Increase: 8% per soul</p> <p>[PvP] Physical/Magical Defense Increase: 6% per soul Critical Damage Increase: 4% per soul</p>	<p>[Dungeon] Physical/Magical Defense Increase: 12% per soul Critical Damage Increase: 8% per soul</p> <p>[PvP] Physical/Magical Defense Increase: 4% per soul Critical Damage Increase: 4% per soul</p>
Valkyrie		Crossmore	<p>[Dungeon] Crossmore (Magical): 636% ~ 541% Multi Hit</p> <p>[PvP] Crossmore (Magical): 253% ~ 215% Multi Hit</p>	<p>[Dungeon] Crossmore (Magical): 983% ~ 756% Multi Hit</p> <p>[PvP] Crossmore (Magical): 274% ~ 210% Multi Hit</p>

Freyja		Einherjar	<p>[Dungeon] Shockwave (Magical): 4075% Additional Grenade (Magical): 139% ×2 Grenade Cooldown Decrease: 2 sec. Duration: 19 sec.</p> <p>[PvP] Shockwave (Magical): 1552% Additional Grenade (Magical): 56% ×2 Grenade Cooldown Decrease: 2 sec</p>	<p>[Dungeon] Shockwave (Magical): 5215% Additional Grenade (Magical): 1200% ×2 Grenade Cooldown Decrease: 2 sec. Duration: 19 sec.</p> <p>[PvP] Shockwave (Magical): 1043% Additional Grenade (Magical): 60% ×2 Grenade Cooldown Decrease: 2 sec</p>
Minerva	o	Neil Sniping	<p>[Dungeon] Neil Sniping (Magical): 546%</p> <p>[PvP] Neil Sniping (Magical): 186%</p>	<p>[Dungeon] Neil Sniping (Magical): 627%</p> <p>[PvP] Neil Sniping (Magical): 186%</p>
Metal Heart		Air Mecha: Gale Force		<p>Skill Damage Stack and Increase effects apply until Summon NPC disappears. Dungeon/PvP tooltip will be separated (Level 4)</p>
Optimus		G-Mastery	<p>Skill MP Cost Decrease: 20% Skill Cooldown Decrease: 20% Damage Against Boss Monsters Increase: 10%</p>	<p>[Dungeon] Skill MP Cost Decrease: 20% Skill Cooldown Decrease: 20% Damage Against Boss Monsters Increase: 10%</p> <p>[PvP] Skill MP Cost Decrease: 10% Skill Cooldown Decrease: 10% Damage Against Boss Monsters Increase: 10%</p>

Optimus		G-Extension	<p>Basic Effect</p> <ul style="list-style-type: none"> - All Speed (Action Speed, Movement Speed, Jump Speed) Increase: 6% - Auto-gun Range Increase: 20% - Auto-gun MP Recovery Increase: 20% - Auto-gun's Last Hit's ECP Consumption Increase: 60% - Upon Auto-gun attack, chance to bounce bullets: 25% <p>G-Core Extension</p> <ul style="list-style-type: none"> - Attack Power Increase for Each Buff: 6% - G Skill Cooldown Time Decrease: 1 sec. 	<p>Dungeon/PVP Tooltip will be separated (Level 4)</p> <p>[Dungeon]</p> <p>Basic Effect</p> <ul style="list-style-type: none"> - All Speed (Action Speed, Movement Speed, Jump Speed) Increase: 6% - Auto-gun Range Increase: 20% - Auto-gun MP Recovery Increase: 20% - Auto-gun's Last Hit's ECP Consumption Increase: 60% - Upon Auto-gun attack, chance to bounce bullets: 25% <p>G-Core Extension</p> <ul style="list-style-type: none"> - Attack Power Increase for Each Buff: 6% - G Skill Cooldown Time Decrease: 1 sec. <p>[PvP]</p> <p>Basic Effect</p> <ul style="list-style-type: none"> - All Speed (Action Speed, Movement Speed, Jump Speed) Increase: 3% - Auto-gun Range Increase: 10% - Auto-gun MP Recovery Increase: 10% - Auto-gun's Last Hit's ECP Consumption Increase: 60% - Upon Auto-gun attack, chance to bounce bullets: 25%
Optimus		Mecha Volt MX		Skill Damage Stack and Increase effects apply until Summon NPC disappears.

Prime Operator		G-Upgrade	G-Extension Duration increase: 10 sec. Chance for G-Extension 5 Stacks when using skill: 50% G-Skill Transform standby ECP cost increase: 5	Dungeon/PvP Tooltip will be separated [Dungeon] G-Extension Duration increase: 10 sec. Chance for G-Extension 5 Stacks when using skill: 50% G-Skill Transform standby ECP cost increase: 5 [PvP] G-Extension Duration increase: 10 sec. Chance for G-Extension 5 Stacks when using skill: 30%
Prime Operator	o	G-0 Battleroid		Skill Damage Stack and Increase effects apply until Summon NPC disappears.
Lofty: Anpassen		Blatt Blume	Triple Eid (Wille): Will of Penetration - Decrease the target's defense within the radius by 50%. (PvP 25%) [Dungeon] Cycle Chant · Cast (Magical): 718% Cycle Chant · Expand (Magical): 1728% Cycle Chant · Continuance (Magical): 235% Multi Hit [PvP] Cycle Chant · Cast (Magical): 152% Cycle Chant · Expand (Magical): 369% Cycle Chant · Continuance (Magical): 50% Multi Hit	Triple Eid (Wille): Will of Penetration - Decrease the target's defense within the radius by 20%. (PvP 15%) [Dungeon] Cycle Chant · Cast (Magical): 3730% Cycle Chant · Expand (Magical): 1095% Cycle Chant · Continuance (Magical): 112% Multi Hit [PvP] Cycle Chant · Cast (Magical): 671% Cycle Chant · Expand (Magical): 197%

<p>Erbluhen Emotion</p>		<p>Requiem</p>	<p>[Dungeon] El Light (Magical): 613% per sphere Light Explosion (Magical): 117% [Edel Eid: Mut] - Foggy Darkness (Magical): 502% Multi Hit - Explosion (Magical): 2228% [Edel Eid: Rein] - Summoning Light (Magical): 442% Multi Hit - Opening Light (Magical): 424% [Edel Eid: Wille] - Icy Wind (Magical): 188% per wind Multi Hit [PvP] El Light (Magical): 197% per sphere Light Explosion (Magical): 38% [Edel Eid: Mut] - Foggy Darkness (Magical): 112% Multi Hit - Explosion (Magical): 505% [Edel Eid: Rein] - Summoning Light (Magical): 134% Multi Hit</p>	<p>[Dungeon] El Light (Magical): 613% per sphere Light Explosion (Magical): 117% [Edel Eid: Mut] - Foggy Darkness (Magical): 502% Multi Hit - Explosion (Magical): 2228% [Edel Eid: Rein] - Summoning Light (Magical): 779% Multi Hit - Opening Light (Magical): 1192% [Edel Eid: Wille] - Icy Wind (Magical): 344% per wind Multi Hit [PvP] El Light (Magical): 197% per sphere Light Explosion (Magical): 38% [Edel Eid: Mut] - Foggy Darkness (Magical): 112% Multi Hit - Explosion (Magical): 505% [Edel Eid: Rein] - Summoning Light (Magical): 98% Multi Hit</p>
<p>Erbluhen Emotion</p>		<p>Edel Lied</p>	<p>[Dungeon] El Field (Magical): 1007% Multi Hit [Edel Eid: Mut] - Silent Fury (Magical): 757% Multi Hit [Edel Eid: Rein] - Divine Judgement (Magical): 1114% Multi Hit [Edel Eid: Wille] - Raging Wave (Magical): 5576% [PvP] El Field (Magical): 363% Multi Hit [Edel Eid: Mut] - Silent Fury (Magical): 258% Multi Hit [Edel Eid: Rein] - Divine Judgement (Magical): 402% Multi Hit [Edel Eid: Wille] - Raging Wave (Magical): 2012%</p>	<p>[Dungeon] El Field (Magical): 1007% Multi Hit [Edel Eid: Mut] - Silent Fury (Magical): 757% Multi Hit [Edel Eid: Rein] - Divine Judgement (Magical): 1114% Multi Hit [Edel Eid: Wille] - Raging Wave (Magical): 6080% [PvP] El Field (Magical): 363% Multi Hit [Edel Eid: Mut] - Silent Fury (Magical): 258% Multi Hit [Edel Eid: Rein] - Divine Judgement (Magical): 402% Multi Hit [Edel Eid: Wille] - Raging Wave (Magical): 2200%</p>

Erbluhen Emotion		Stom Stark	[Dungeon] Cycle Wave (Magical): 800% ×4 Cycle Wave · Explosion (Magical): 286% [PvP] Cycle Wave (Magical): 258% ×4	[Dungeon] Cycle Wave (Magical): 1046% ×4 Cycle Wave · Explosion (Magical): 374% [PvP] Cycle Wave (Magical): 258% ×4
Bluhen	o	Stom Stark	[Dungeon] Cycle Wave (Magical): 2167% Cycle Wave · Explosion (Magical): 722% [PvP] Cycle Wave (Magical): 697%	[Dungeon] Cycle Wave (Magical): 2835% Cycle Wave · Explosion (Magical): 945% [PvP] Cycle Wave (Magical): 697%
Bluhen	o	Requiem	[Dungeon] El Light (Magical): 916% Light Explosion (Magical): 7740% [Edel Eid: Mut] - Darkness (Magical): 468% - Explosion (Magical): 1148% Multi Hit - Dawn (Magical): 127% Multi Hit [Edel Eid: Rein] - Harmonic Light (Magical): 1232% [Edel Eid: Wille] - Bitter Chill (Magical): 3833% [PvP] El Light (Magical): 295% Light Explosion (Magical): 2500% [Edel Eid: Mut] - Darkness (Magical): 151% - Explosion (Magical): 370% Multi Hit - Dawn (Magical): 40% Multi Hit [Edel Eid: Rein]	[Dungeon] El Light (Magical): 916% Light Explosion (Magical): 7740% [Edel Eid: Mut] - Darkness (Magical): 468% - Explosion (Magical): 1148% Multi Hit - Dawn (Magical): 127% Multi Hit [Edel Eid: Rein] - Harmonic Light (Magical): 2027% [Edel Eid: Wille] - Bitter Chill (Magical): 5392% [PvP] El Light (Magical): 295% Light Explosion (Magical): 2500% [Edel Eid: Mut] - Darkness (Magical): 151% - Explosion (Magical): 370% Multi Hit - Dawn (Magical): 40% Multi Hit [Edel Eid: Rein]

Bluhen	o	Windhose	Windhose - Allies within the tornado receive buffs that increase Skill Cooldown Reduction by 1.5 times - Enemies within the tornado receive continuous non-flinching damage and receive bleeding debuff	Windhose - Allies within the tornado receive buffs that increase Skill Cooldown Reduction by 1.3 times - Enemies within the tornado receive continuous non-flinching damage and receive bleeding debuff
Laby		Command	-	Command attack after image range and duration will decrease. Dungeon/PvP Tooltip will be separated (Level 4)
Rumble Pum		Lesson Learned	Maximize Increase: 8% Critical Damage Increase: 10% Awakening Duration Increase: 20 sec.	[Dungeon] Maximize Increase: 8% Critical Damage Increase: 10% Awakening Duration Increase: 20 sec. [PvP] Maximize Increase: 8% Critical Damage Increase: 5% Awakening Duration Increase: 10 sec. Dungeon/PvP Tooltip will be separated (Level 4)
Rumble Pum		Be Healthy	[Inner Aurora Additional Effect] Received Damage Decrease: 10% HP Increase: 15%	[Dungeon] [Inner Aurora Additional Effect] Received Damage Decrease: 10% HP Increase: 15% [PvP] [Inner Aurora Additional Effect] Received Damage Decrease: 5% HP Increase: 7.5%

Rumble Pumn		Combat Sense	Air Dash Activation increased by 2 Command attack MP Gain increase: 60%	Dungeon/PvP Tooltip will be separated (Level 4) [Dungeon] Air Dash Activation increased by 2 Command attack MP Gain increase: 60% [PvP] Air Dash Activation increased by 1 Command attack MP Gain increase: 30%
Twinkle Child		Milky Way	[Dungeon] Starlight (Magical): 704% Multi Hit [PvP] Starlight (Magical): 240% Multi Hit [Need Help, Laby?] [Dungeon] Starlight (Magical): 690% Multi Hit Physical, Magical Attack Power Decrease/Physical. Magical Defense Decrease: 20% Duration: 10 sec. [PvP] Starlight (Magical): 235% Multi Hit Physical, Magical Attack Power Decrease/Physical. Magical Defense Decrease: 20%	[Dungeon] Starlight (Magical): 880% Multi Hit [PvP] Starlight (Magical): 241% Multi Hit [Need Help, Laby?] [Dungeon] Starlight (Magical): 863% Multi Hit Physical, Magical Attack Power Decrease/Physical. Magical Defense Decrease: 20% Duration: 10 sec. [PvP] Starlight (Magical): 233% Multi Hit Physical, Magical Attack Power Decrease/Physical. Magical Defense Decrease: 20%

Twinkle Child		Rolly Rolly	<p>[Dungeon] Squishy Lump (Magical): 830% Multi Hit</p> <p>[PvP] Squishy Lump (Magical): 283% Multi Hit</p> <p>[Need Help, Laby?] [Dungeon] Squishy Lump (Magical): 827% Multi Hit All Attribute Resistance Decrease: 150 Duration: 10 sec.</p> <p>[PvP] Squishy Lump (Magical): 282% Multi Hit</p>	<p>[Dungeon] Squishy Lump (Magical): 996% Multi Hit</p> <p>[PvP] Squishy Lump (Magical): 340% Multi Hit</p> <p>[Need Help, Laby?] [Dungeon] Squishy Lump (Magical): 992% Multi Hit All Attribute Resistance Decrease: 150 Duration: 10 sec.</p> <p>[PvP] Squishy Lump (Magical): 339% Multi Hit</p>
Twinkle Child		Everybody, Punch	<p>[Dungeon] Ray of Light (Magical): 917% Multi Hit</p> <p>[PvP] Ray of Light (Magical): 331% Multi Hit</p> <p>[Need Help, Laby?] [Dungeon] Ray of Light (Magical): 914% Multi Hit Groggy Duration: 2 sec.</p> <p>[PvP]</p>	<p>[Dungeon] Ray of Light (Magical): 1055% Multi Hit</p> <p>[PvP] Ray of Light (Magical): 322% Multi Hit</p> <p>[Need Help, Laby?] [Dungeon] Ray of Light (Magical): 1051% Multi Hit Groggy Duration: 2 sec.</p> <p>[PvP]</p>

Shining Romantica		It's Windy	<p>[Dungeon] Cool Wind (Magical): 383% Multi Hit</p> <p>[PvP] Cool Wind (Magical): 116% Multi Hit</p> <p>[Need Help, Laby?] [Dungeon] Cool Wind (Magical): 356% Multi Hit Movement Speed/Jump Speed Increase: 20% Attack Speed Increase: 10% Duration: 20 sec.</p> <p>[PvP] Cool Wind (Magical): 96% Multi Hit Movement Speed/Jump Speed Increase: 20%</p>	<p>[Dungeon] Cool Wind (Magical): 479% Multi Hit</p> <p>[PvP] Cool Wind (Magical): 146% Multi Hit</p> <p>[Need Help, Laby?] [Dungeon] Cool Wind (Magical): 445% Multi Hit Movement Speed/Jump Speed Increase: 20% Attack Speed Increase: 10% Duration: 20 sec.</p> <p>[PvP] Cool Wind (Magical): 120% Multi Hit Movement Speed/Jump Speed Increase: 20%</p>
Shining Romantica		Something New!	<p>[Dungeon] Magical Attack Power Increase: 10%</p> <p>[PvP] Magical Attack Power Increase: 5%</p>	<p>[Dungeon] Magical Attack Power Increase: 15%</p> <p>[PvP] Magical Attack Power Increase: 7.5%</p>
Shining Romantica		Got You!	<p>[Dungeon] Grabbing Bubble (Magical): 325% Multi Hit</p> <p>[PvP] Grabbing Bubble (Magical): 83% Multi Hit</p> <p>[Need Help, Laby?] [Dungeon] Grabbing Bubble (Magical): 302% Multi Hit Freeze Duration: 2 sec.</p> <p>[PvP]</p>	<p>[Dungeon] Grabbing Bubble (Magical): 376% Multi Hit</p> <p>[PvP] Grabbing Bubble (Magical): 97% Multi Hit</p> <p>[Need Help, Laby?] [Dungeon] Grabbing Bubble (Magical): 349% Multi Hit Freeze Duration: 2 sec.</p> <p>[PvP]</p>

Shining Romantica		Swirly	<p>[Dungeon] So Fun! (Magical): 272% Multi Hit</p> <p>[PvP] So Fun! (Magical): 93% Multi Hit</p>	<p>[Dungeon] So Fun! (Magical): 342% Multi Hit</p> <p>[PvP] So Fun! (Magical): 93% Multi Hit</p>
Radiant Soul	o	It's Windy	<p>[Dungeon] Breeze (Magical): 557% Multi Hit Blowing Wind (Magical): 466% Multi Hit</p> <p>[PvP] Breeze (Magical): 189% Multi Hit Blowing Wind (Magical): 159% Multi Hit</p> <p>[Need Help, Laby?] [Dungeon] Breeze (Magical): 526% Multi Hit Blowing Wind (Magical): 441% Multi Hit Movement Speed/Jump Speed Increase: 20% Attack Speed Increase: 10% Duration: 20 sec.</p> <p>[PvP] Breeze (Magical): 159% Multi Hit Blowing Wind (Magical): 134% Multi Hit</p>	<p>[Dungeon] Breeze (Magical): 724% Multi Hit Blowing Wind (Magical): 606% Multi Hit</p> <p>[PvP] Breeze (Magical): 197% Multi Hit Blowing Wind (Magical): 166% Multi Hit</p> <p>[Need Help, Laby?] [Dungeon] Breeze (Magical): 684% Multi Hit Blowing Wind (Magical): 573% Multi Hit Movement Speed/Jump Speed Increase: 20% Attack Speed Increase: 10% Duration: 20 sec.</p> <p>[PvP] Breeze (Magical): 181% Multi Hit Blowing Wind (Magical): 151% Multi Hit</p>
Radiant Soul		One Step Forward	<p>Special Active skill cooldown decrease per [Hello, Nisha] point: 5% Damage to Boss/Mid Boss monster increase when [Hello, Laby] is activated: 10%</p>	<p>Special Active skill cooldown decrease per [Hello, Nisha] point: 5% Damage to Boss/Mid Boss monster increase when [Hello, Laby] is activated: 15%</p>
Daydreamer		Help, Nisha!	<p>Received Damage Reduction: 10% All Speed Increase: 5%</p>	<p>[Dungeon] Received Damage Reduction: 10% All Speed Increase: 5%</p> <p>[PvP] Received Damage Reduction: 5% All Speed Increase: 5%</p>

Daydreamer		Equivalent Exchange	Sacrifice Attack Range Increase: 15% Skill Cooldown Decrease per Growth Stage: 20%	Dungeon/PvP Tooltip will be separated [Dungeon] Sacrifice Attack Range Increase: 15% Skill Cooldown Decrease per Growth Stage: 20% [PvP] Sacrifice Attack Range Increase: 4.5% Skill Cooldown Decrease per Growth Stage: 20%
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